

# 2018 Braemar COMPETE USA Competition



June 22-23<sup>rd</sup>, 2018

**Chief Referee:** Dann Krueger

**Chief Accountant:** Suzanne Schlecht

## **Eligibility**

The competition is open to all skaters that are currently eligible (E.R. 1.00) as members of: (i) the Learn To Skate USA program of the USFS or (ii) members in good standing of the USFSA. Members of other organizations are eligible to compete provided that they are registered with the host Learn To Skate USA program/club or any other Learn To Skate USA program. Skaters may compete in as many events for which they qualify at their test level as of May 11, 2018. If there is more than one group at a given level, skaters will be grouped according to age. Eligibility will be based on skill level as of closing date of entries. All Basic Skills 1-6 skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

## **Facilities**

All events and practice ice will be held at Braemar Arena (7501 Ikola Way, Edina Minnesota), which is located at the southeast corner of the intersection of MN Highway 169 and Valley View Road. The arena houses three rinks, each of which is 85 x 200 feet. Dressing rooms, a concession stand, and merchandise booths will be available throughout the competition.

## **Admission and Event Programs**

There is no admission charge for the Braemar Competition. Event programs may be pre-purchased for \$5 with a limited quantity available for purchase at the competition for \$7. Advertising space in the program may be obtained for a monetary donation to the Braemar City of Lakes Figure Skating Club; see "Program Ad Form" for details.

## **Online Entries**

Register online at [www.entryeeze.com](http://www.entryeeze.com) and pay via a secured credit card transaction (VISA, MASTERCARD, and DISCOVER only please). Secure online entry must be COMPLETED by 11:59 p.m. on Friday, May 20, 2018.

When using the online registration, it is the skaters' and coaches' responsibility to verify that the skater has entered the correct event and level. Event changes or additions to entries made after an application has been submitted may be assessed a \$25 charge/add fee. Any changes will be noted through entryeeze.

Any change in a skater's level or event after the entry deadline is subject to a \$25 change fee.

## **Entry Fees**

The entry fees for single events are \$55 for the first event and \$25 for each additional event + a 3.5% processing fee will be applied. Late entries are only accepted at the discretion of the referee and are subject to a \$25 late fee.

## **Refunds**

In accordance with CR 3235, once entries have closed, entry fees are only refundable if the competition is not held, or if an event is cancelled. If you must withdraw from an event, please be considerate of other competitors and notify the registration desk [at Competition@BraemarFSC.org](mailto:at.Competition@BraemarFSC.org) as soon as possible. Full refund, minus the 3.5% online processing fee is available if registration took place online, IF withdrawal is prior to May 20, 2018. After May 20, 2018 entry fee refunds are only available if the competition is not held or an event is cancelled. There will be NO medical refunds given. All refunds will be handled in the same order as paid with credit cards, minus the online processing fee. The processing fee is not refundable for any reason.

## **Practice Ice**

No official practice ice is included with your registration fees. Practice ice can be purchased in advance or at the competition on Friday, June 22 or Saturday, June 23. It will be sold on a first-come, first-served basis. Cost of practice ice is \$15 per 20-minute session in advance and \$18 if purchased during the competition. A practice ice schedule and purchase form will be posted on the entreeze competition site. Reservations will be made via the online registration system.

## **Cancellations**

A scheduled event may be cancelled or combined with another event if there are fewer than three (3) skaters, or if the Referee determines that there is not sufficient ice time to complete all events in an orderly manner. Skaters will be notified of any cancellations or event combinations.

## **Schedule of Events**

Practice ice times and event times will be posted and maintained on the entreeze competition website and emailed to all competitors and coaches. This will be considered sufficient notice to all entrants.

## **Registration**

The registration desk will be located in the lobby of Braemar Arena and will be open during all scheduled practices and competition events. Competitors must register upon arrival and check in at least one hour prior to their event. Final confirmation of competition times will be provided at the time of registration

## **Music**

***Only CDs will be accepted (no cassettes).*** For reasons of compatibility and reliability, music may NOT be submitted on re-recordable "CD-RW" discs. Skaters must furnish their own CDs in a standard format only in a hard sided "jewel case." Both must be labeled clearly with the skaters name and club. CDs may

only contain ONE track. If you are competing in multiple events that require music, you must submit separate CDs for each program. Lead-in time (time before the music begins) on CDs may not exceed two seconds. A duplicate CD should be readily available at rink side not in the locker room. **MUSIC MUST BE TURNED IN AT THE TIME OF REGISTRATION**, and may not be picked up at the registration desk until after the event is complete. Music will NOT be played at practice sessions. Proper care will be taken, but the Braemar City of Lakes FSC cannot accept responsibility for CDs. CDs not picked up prior to the end of the competition will only be returned at the participant's expense.

### **Results/Awards**

Results will be posted at the arena as soon as they become available. Awards will be presented off-ice to all skaters in each event immediately following the posting of the results.

### **Photographs, Videotaping and Action Shots**

The official event photographer will take pictures of the four winners in each event following the presentation of awards. Professional videotaping and action photography shots will also be available.

### **Lodging and Accommodations**

The official hotel of the 2017 Braemar competition is the Hilton Garden Inn in Eden Prairie. For reservations, please call 952-995-9000, and ask for the Braemar competition rate.

## SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward <math>\frac{1}{2}</math> swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, maximum 2-4 revolutions</li> <li>• Backward <math>\frac{1}{2}</math> swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, maximum 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>

## SNOWPLOW SAM – BASIC 6 ELEMENTS

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, maximum 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, maximum 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>



## PRE-FREE SKATE – FREE SKATE 6 PROGRAM WITH MUSIC

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels. Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Beginning Axel jump</li> </ul>

## PRE-FREE SKATE – FREE SKATE 6 COMPULSORY

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels. Bonus skills from the same level or below are allowed but will not be judged elements.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 maximum

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> <li>• Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Backward outside three-turns, right and left</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Backward inside three-turns, right and left</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Waltz three-turns, clockwise and counterclockwise</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz jump-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power pulls, right and left</li> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Beginning Axel jump</li> </ul>



**TWIN CITY FIGURE SKATING ASSOCIATION**  
**LEARN TO SKATE COMPETITION SERIES**  
(formerly the Basic Skills Series)

**TCFSA LEARN TO SKATE MISSION STATEMENT:** The purpose of the "Series" is to promote an introductory competitive experience for the beginning TCFSA member skater allowing them to develop the USFS basic skills in an enjoyable environment. The Twin City Figure Skating Association (TCFSA) Compete USA Competition Series is sponsored solely by TCFSA and is a United States Figure Skating approved Compete USA Series. Competition announcements and entry forms will be posted on the official website of each participating competition. Learn To Skate USA skaters are automatically registered and will have the opportunity to compete at 11 different local TCFSA member competitions to earn points for a final standing. Awards will be presented to the skaters with the highest point totals at the end of the series. Skaters competing in more than 5 competitions will use their 5 highest placements. Point accumulation information will be available at [www.tcfsa.org](http://www.tcfsa.org) in the LEARN TO SKATE section. A traveling team trophy will be awarded to the TCFSA member club that accumulates the most points during the series season.

**THE POINT SYSTEM:** Each skater must be a member in good standing of a TCFSA member club or LEARN TO SKATE program. Each basic skills freestyle event in each of the series competitions will be eligible for accumulating points. The system for scoring points for the final standing will be as follows:

PLACE	POINTS
1	5
2	4
3	3
4	2

All competitors who place 5<sup>th</sup> place or lower will be awarded one participation point. Per the USFS LEARN TO SKATE webpage, if there is only one skater in the group, he or she will be awarded three points. Also, should a skater move up a level during the competition series season, their points will follow them to the next level. They will also be rewarded 2 bonus points for moving up ONE time throughout the series season.

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**A list of participating competitions can be found on the TCFSA website under the LEARN TO SKATE icon.**

**ELIGIBILITY and RULES FOR PARTICIPANTS:** The TCFSA Compete USA series is open to ALL skaters who are current eligible members of either the LEARN TO SKATE Program or full members of U.S. Figure Skating through a TCFSA member club. Eligibility is based on the skill level as of the closing date of entries. All Snowplow Sam and Basic Skills skaters through Basic 6 must skate at their highest level passed and MAY NOT have passed any US figure skating tests including Moves in the Field or Dance tests. Males and females may, or may not, be placed in the same group. The competitions in the series will be conducted under the rules set forth by the US Figure Skating "Compete USA Competition Manual" program. Learn To Skate USA levels included in the TCFSA series are Snowplow Sam, Basic 1 through Basic 6 and Pre- Free Skate through Free Skate 6. Elements for each level will be included in the individual announcement for each competition.